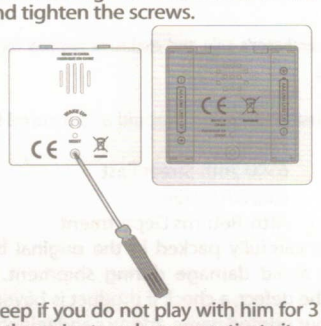
Ages 6+
Item no. 05511/05512/05514

Pet'N Play Palz Instructions

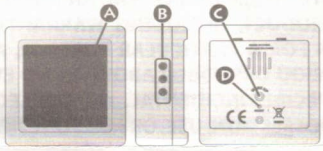
Out of the Box:
Remove the Pet'N Play Palz from the packaging, carefully collecting and disposing of the packaging properly.
Package Contents:
- Pet'N Play Palz
Read instructions before use, and keep for future reference.

Batteries:
Caution! Always have an adult perform the battery installation.
Remove the battery cover on the bottom on the unit use a screwdriver. Insert two (2) AAA/LR03 batteries (not included) paying careful attention to the positive and negative markings on the inside of the battery compartment. Replace the cover and tighten the screws.



Starting The Game:
- Your pet will fall asleep if you do not play with him for 3 minutes. The screen will switch off after 1 further minute unless you activate it.
- To turn the screen on, simply place your finger at the centre of the touch panel or press the Wake Up key for around 2 seconds. A "Wake Up" sound will be heard.
- Touch the touch panel again to wake him up completely.
  If you touch the centre of the touch panel when he is awake he will run to you.

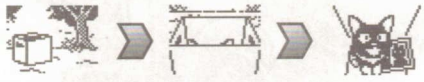
Key Assignment:
Ⓐ – TOUCH PANEL LCD
Ⓑ – MAGNET (for connection)
Ⓒ – WAKE UP
Ⓓ – RESET



Set Up Configuration:
Once you have installed the batteries, you will be asked to input the Date (MM / DD) and Time (HH/ MM). Use your finger to press the related area then use ▲ or ▼ to adjust. Press OK to confirm.

Date & Time Setting

Playing The Game:
THE DAY YOU MEET YOUR NEW PET...
After the set up, you will see your new pet being delivered to you. He is now yours to adopt.



DAILY ACTIVITIES
Once you have adopted your pet, you can play with him at anytime and he will be your constant friend.

	Normal	Happy	Sleeping
PUPPY			
KITTEN			

Your pet will stay in your garden, so you can watch him playing and having fun.

Blowing Balloons	Obstacle Race	Playing Around

Your pet may invite you to play with him if he is happy. To make him happy, you can try to stroke him by touching him with your finger. You will then see a hand. Move the hand with your finger until your pet is happy and content. If you fail to do so, he will stare sadly at you!

Menu:
If you want to go into the Menu, press ◀▶ to enter, then press ◀ or ▶ to switch into different menus. Press ◀▶ again to return/ exit. There are 6 menus for you to build up a fantastic relationship with your pet.

COLLECTING CREATURES
Lots of creatures (insects and fishes) can be found in the forest, river, sea and fields.

You can collect the creatures with your pet by getting him to move to different places		Point to the place you want to explore.
		Point your finger to the insect or fish. He will catch it for you.
		The insects/ fishes you collect will be stored in your digital album. Points will be rewarded for every successful catch. Your score can be reviewed in the Medal Room.

GAMES
If you wish to spend time with your favourite pet, you can select different games to play with him. This will increase his satisfaction level.

Sports	**Music**
Throw a selected item for your pet by touching it with your finger. Your pet will run and chase it and bring it back to you	There are 5 different pieces of music to perform. Press ♪ to play each note individually or ▶ to play them all.
Tricks	**Physical Contact**
Your pet knows how to perform tricks. Press ▶ to make him show them to you or ⏸ to pause.	You can groom your pet using bristle grass or a brush. Use your finger to control the item. You can also play "Hit the Vole" with him.

⚠ Note: You can only play with your pet 3 times every time you go to a specific menu. This is enough to top up his satisfaction level

SATISFACTION LEVEL
The more time you spend with your pet, the happier he will be. You can check it out how satisfied he is in this menu. The last 30 days of data will be recorded.

SETTING
You can change your game settings in this mode

	Point to the area you want to change. It will then be highlighted. Press ▲ or ▼ to adjust. Press OK to confirm.
	Sound On/ Off.
	Press to switch on the alarm. Follow the instructions to adjust the time.
	This cuckoo clock will only be available between 8:00 and 18:00 during sleep mode.

⚠ You can press anywhere on the panel to turn the alarm off

SPECIAL CREATURE ALBUM
Special Creatures can be added to your collection by connecting to other Pet'N Play Palz units

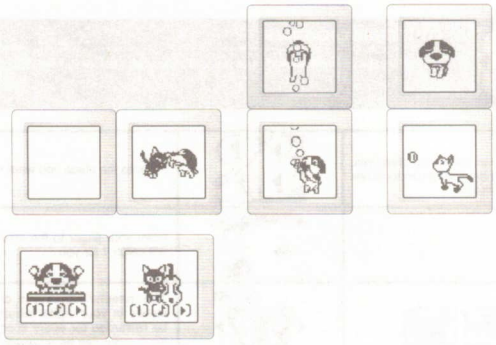
	Connect to any unit (Pet'N Play Palz) Press ◀▶ once you hear the connection successful signal.
	Addition Complete! Your new special creature will now be stored in your Special Creatures Album.

MEDAL ROOM
You will be awarded points for every insect/ fish collected.

	Individual score is shown here.
	Different awards will be rewarded depending on the score. Press ◀▶ or ▶ to view.

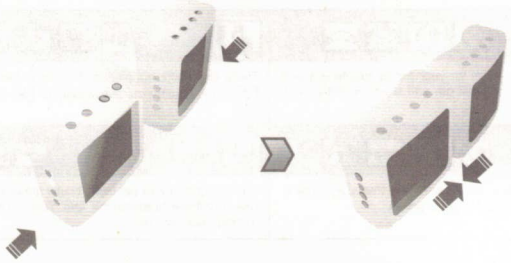
CONNECTIVITY
A NEW Pet'N Play Palz opens up when you can connect your unit to others so that your pet is able to interact with other pets. Your pet now has the possibility to visit other units and likewise other pets can come and visit him also! Simply connect

the units (Pet'N Play Palz) together, and you will see a lot of special moves and tricks from your pets! The more units you connect, the more fun you will have. Connect vertically or horizontally for different activities!



Different combinations of Pet'N Play Palz

You can connect units at anytime when your pets are awake. Place the units together and a signal will be heard for every successful connection. Pets will only play with each other when they are in normal mode and ◀▶ has disappeared. (Note you can connect units to all 4 sides of each unit)



⚠ For better performance and safety reasons, it is recommended to connect a maximum of 3 columns with 7 units each row.

Check out the three Pet'N Play Palz also to maximize your Pet'N Play Palz play and fun!

SLEEP MODE & SCREEN OFF
If the unit is left idle for about 3 minutes, it will go into sleep mode. You will see your pet sleeping for 1 more minute before he turns the light off.

Reset:
If the unit malfunctions, press the RESET button on the back of the cabinet using a pointed device or remove the battery from battery compartment and install it again.

IMPORTANT BATTERY INFORMATION:
CAUTION: As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone the poison control center. Make sure that batteries are inserted correctly and follow the toy and battery manufacturer's instructions.
- Pet'N Play Palz uses two (2) AAA/LR03 batteries
- When replacing, replace all two (2) at the same time.
- Do not mix old and new batteries.
- Do not mix alkaline, standard or rechargeable batteries.
- Do not dispose of used batteries in a fire. This could cause the batteries to explode.
- Battery installation should be done by an adult.
- Non-rechargeable batteries are not to be recharged.
- Rechargeable batteries are to be removed from the toy before being charged (if removable).
- Rechargeable batteries are only to be charged under adult supervision (if removable).
- Only batteries of the same or equivalent type as recommended are to be used.
- Batteries are to be inserted with the correct polarity.
- Exhausted batteries are to be removed from the toy.
- The supply terminals are not to be short-circuited.
- Replace with new batteries at the first sign of erratic operation.

INFORMATION TO USER
Caution: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

Warranty Information:
90-DAY LIMITED WARRANTY (For USA only)
Zizzle, L.L.C. ("Zizzle") warrants to the original consumer purchaser of this product that it will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.
During this 90-day warranty period, the product will either be repaired or replaced (at Zizzle's option) without charge to the purchaser, when returned to Zizzle with proof of the date of purchase.
Product returned to Zizzle without proof of the date of purchase or after the 90-day limited warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Zizzle's option) for a service fee of U.S.$11.95. Payments must be by check or money order payable to Zizzle, L.L.C.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:
Zizzle
6500 26th Street East
Fife, WA 98424
Attn: Returns Department
The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day limited warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE ZIZZLE IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL ZIZZLE BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights, which vary from state to state.

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Meets or exceeds all safety requirements of ASTMF963.

CE

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Pet n' Play palz™

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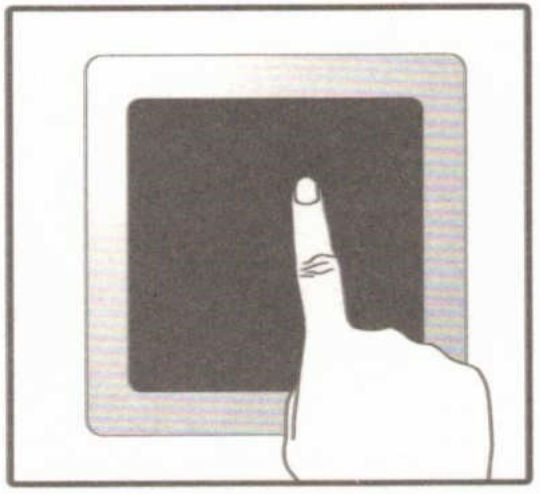
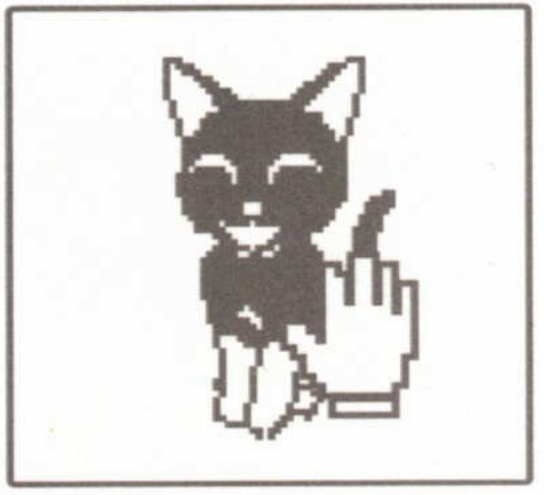
IS YOUR KITTY SLEEPING??

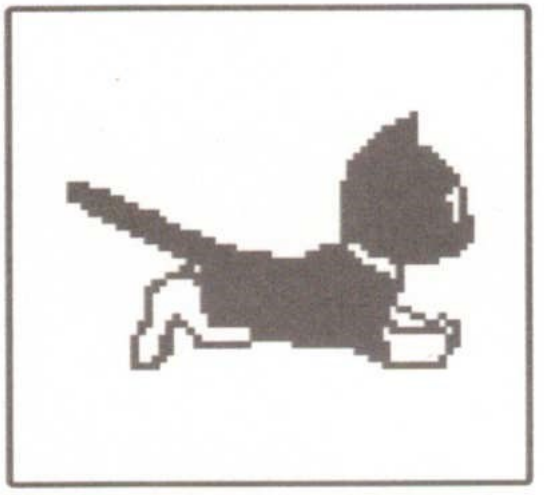
If you don't see your kitty on the screen you must wake him up!



1 Place your finger at the center of the LCD screen for 5 seconds.



2 Now your kitty will wake up and appear on the screen.



3 Your kitty will run to you and be ready to play!

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